

From Pixels to Semantics –

Mining Digital Imagery Data for Automatic Linguistic
Indexing of Pictures

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Poll: Can a computer do this?



- “Building, sky, lake, landscape, Europe, tree”



Outline

- Introduction
- Our related SIMPLIcity work
- ALIP: Automatic modeling and learning of concepts
- Conclusions and future work



Automatic Linguistic Indexing of Pictures (ALIP)

- A new research direction for data miners
- Differences from computer vision
 - ALIP: deal with a large number of concepts
 - ALIP: rarely find enough number of “good” (diversified/3D?) training images
 - ALIP: build knowledge bases **automatically** for real-time linguistic indexing (generic method)
 - ALIP: highly interdisciplinary (AI, statistics, mining, imaging, applied math, domain knowledge,
- **Applications:** biomedicine, homeland security, law enforcement, NASA, defense, commercial, cultural, education, entertainment, Web,



Related field: Image Retrieval

- The retrieval of relevant images from an image database on the basis of **automatically-derived** image features
- Our approach:
 - Wavelets
 - Statistical modeling
 - Supervised and unsupervised **learning...**

Chicana Art Project, 1995

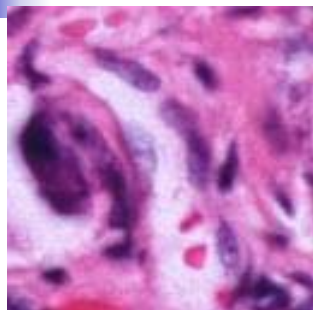
Chicana Art
Search by Image Content

Click one of the following images to search for similar images,
or click **Random** to get a random selection.

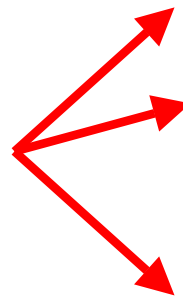


- 1000+ high quality paintings of Stanford Art Library
- Goal: help students and researchers to find visually related paintings
- Used wavelet-based features [Wang+,1997]

Feature-based Approach



Signature



feature 1

feature 2

.....

feature n

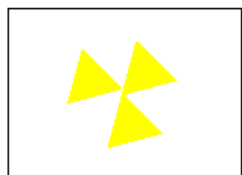


(a)

"don't care"
regions



(b)



(c)



(d)



(e)

- + Handles low-level semantic queries
- + Many features can be extracted

-- Cannot handle higher-level queries (e.g., objects)



Region-based Approach

- Extract objects from images first
- + Handles object-based queries
 - e.g., find images with objects that are similar to some given objects
- + Reduce feature storage adaptively
- Object segmentation is very difficult
- User interface: region marking, feature combination

1. Select up to two regions



2. Fill out this form for each region

UCB Blobworld
[Carson+, 1999]

	Not	Somewhat	Very
How important is the selected region?	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>

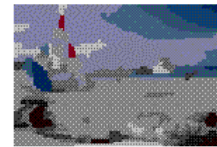
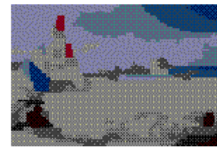
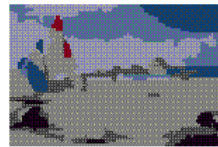
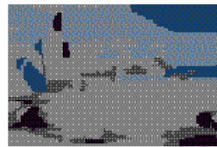
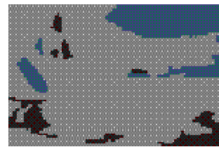
How important are the features of this region?			
Color	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
Texture	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
Location	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
Shape/Size	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
	Not	Somewhat	Very
How important is the background (everything outside the region)?	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>



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Motivations



Original Image

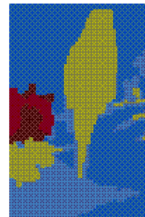
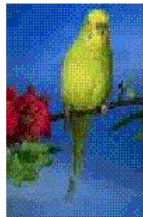
3 regions

5 regions

7 regions

10 regions

13 regions



Original Image

3 regions

5 regions

7 regions

10 regions

13 regions

■ Observations:

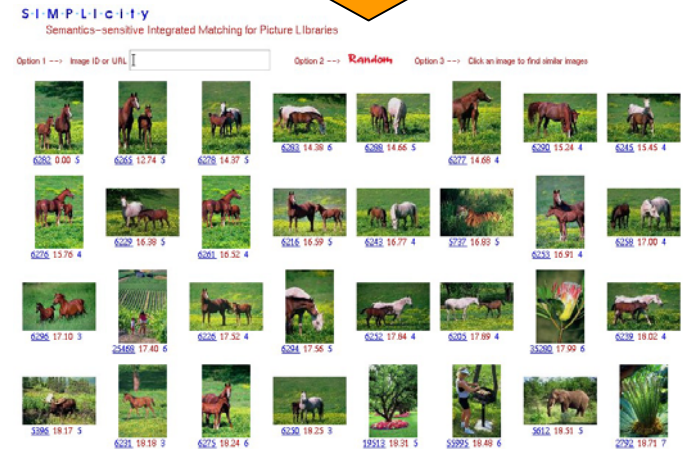
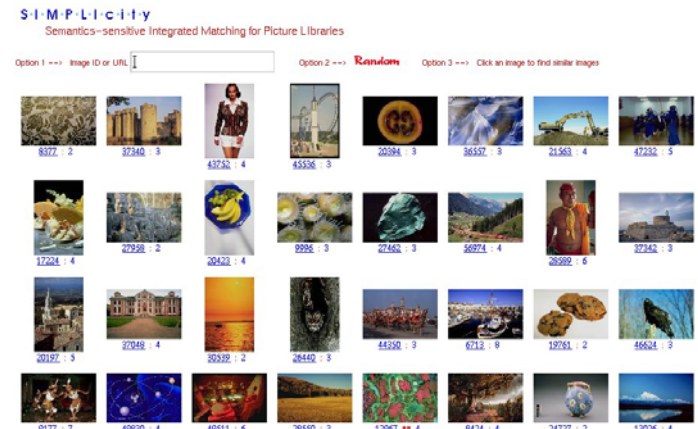
- Human object segmentation **relies on knowledge**
- Precise computer image segmentation is a very difficult **open problem**

- **Hypothesis:** It is possible to build **robust** computer matching algorithms **without** first segmenting the images **accurately**

Our SIMPLicity Work

[PAMI, 2001(1)] [PAMI, 2001(9)] [PAMI, 2002(9)]

- **Semantics-sensitive Integrated Matching for Picture Libraries**
- Major features
 - **Sensitive to semantics:** combine statistical semantic classification with image retrieval
 - **Efficient processing:** wavelet-based feature extraction
 - **Reduced sensitivity to inaccurate segmentation and simple user interface:** Integrated Region Matching (IRM)

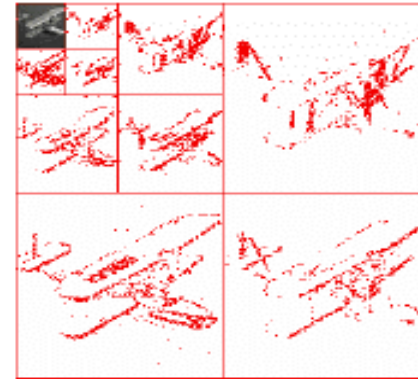


Wavelets



original image

DWT
I-DWT



3-level transform

- Wavelet: decomposes a 2-D image into trend (low-frequency) and fluctuation (high-frequency) bands in different scales

- Image applications: processing (denoising, enhancement), analysis/classification, compression

- Lossless inverse transform

- Daubechies' wavelets

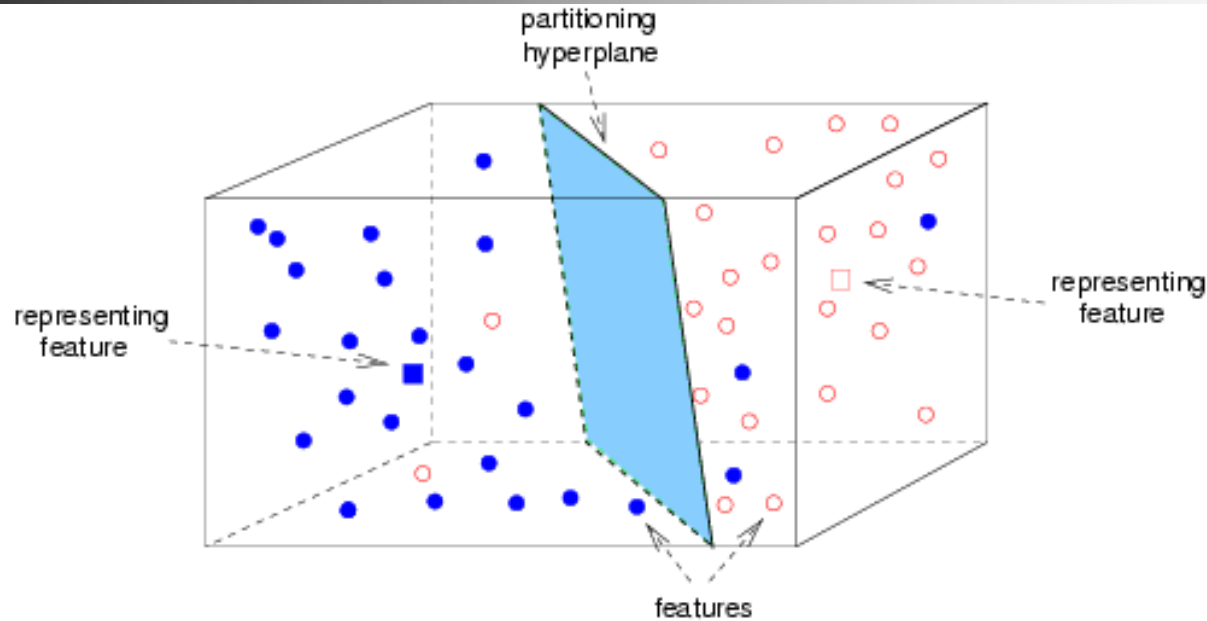
$$\phi_{r,j,k}(x) = 2^{j/2} \phi_r(2^j x - k), \quad j, k \in \mathbb{Z}$$

$$\langle u, v \rangle = \int_0^1 u(x) \overline{v(x)} dx$$

$$f_j(x) = \sum_k \langle f, \phi_{r,j,k} \rangle \phi_{r,j,k}(x)$$

$$d_j(x) = f_{j+1}(x) - f_j(x)$$

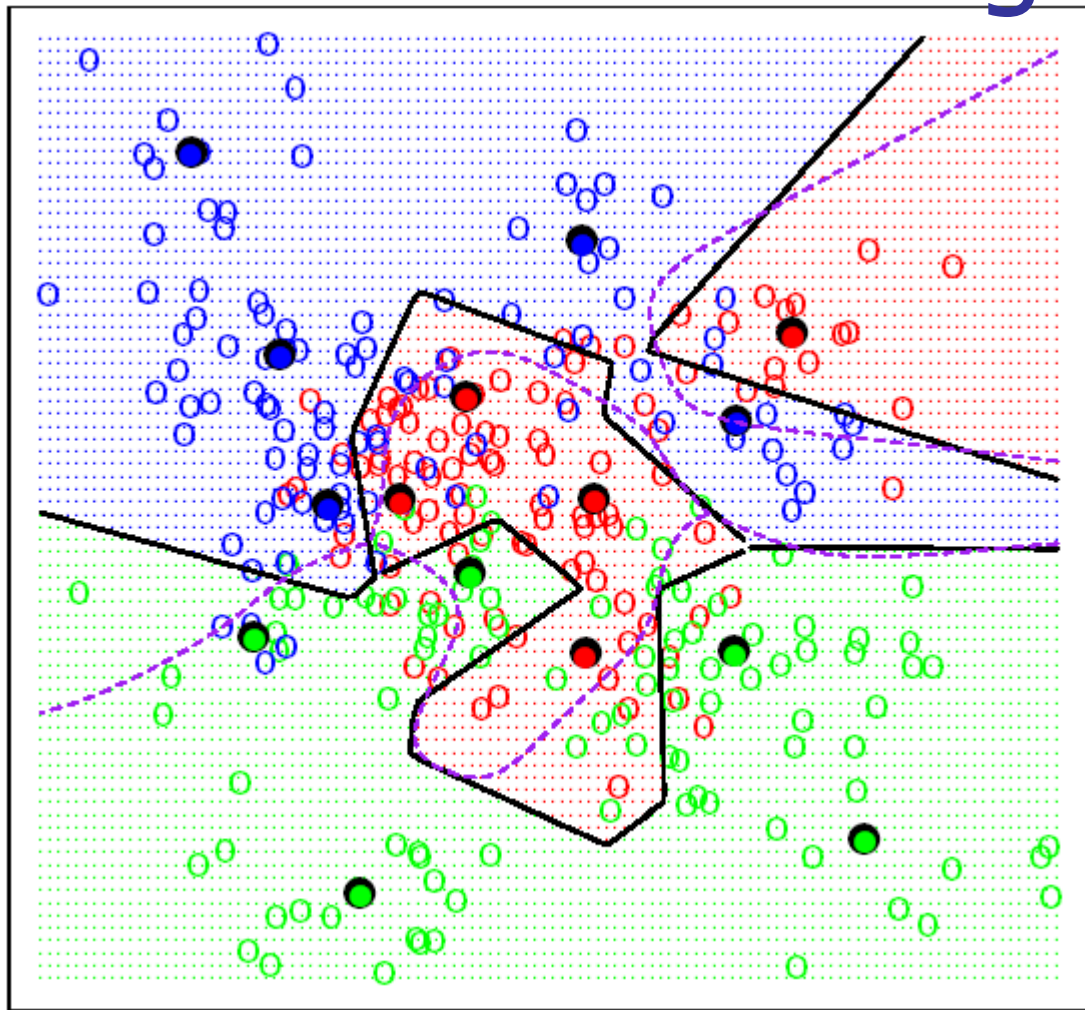
Fast Image Segmentation



- Partition an image into 4×4 blocks
- Extract wavelet-based features from each block
- Use *k*-means algorithm to cluster feature vectors into 'regions'
- Compute the shape feature by normalized inertia

K-means Statistical Clustering

- Some segmentation algorithms: 8 minute CPU time per image
- **Our approach:** use unsupervised statistical learning method to analyze the feature space
- Goal: minimize the mean squared error between the training samples and their representative prototypes
- Learning VQ



[Hastie+, Elements of Statistical Learning, 2001]

IRM: Integrated Region Matching

- IRM defines an image-to-image distance as a weighted sum of region-to-region distances

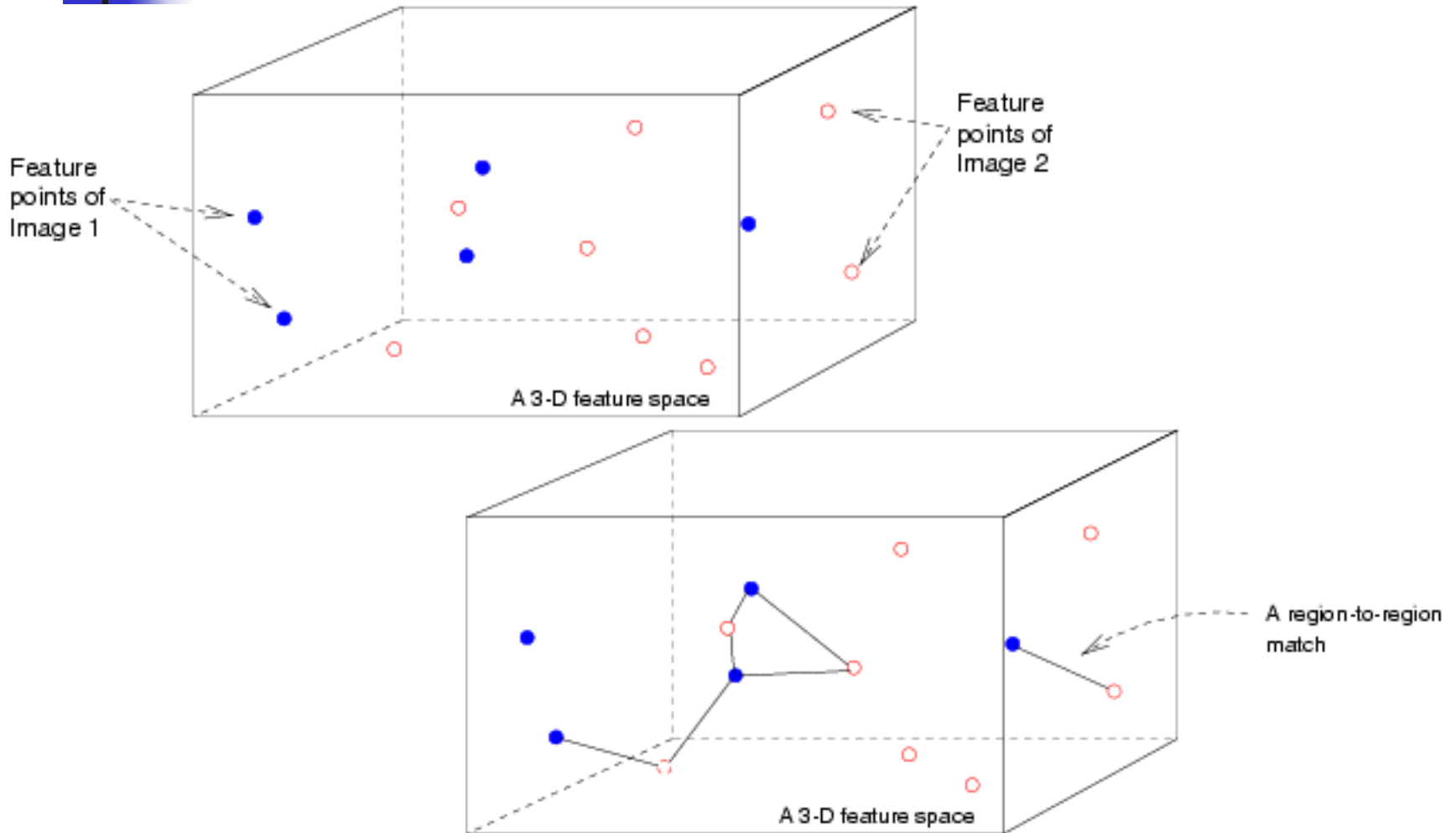
$$d_{IRM}(R_1, R_2) = \sum_{i,j} s_{i,j} d_{i,j}$$

- Weighting matrix is determined based on significance constrains and a 'MSHP' greedy algorithm

$$\sum_{j=1}^n s_{i,j} = p_i, \quad i = 1, \dots, m$$

$$\sum_{i=1}^m s_{i,j} = p'_j, \quad j = 1, \dots, n$$

A 3-D Example for IRM





IRM: Major Advantages

1. Reduces the influence of inaccurate segmentation
2. Helps to clarify the semantics of a particular region given its neighbors
3. Provides the user with a **simple** interface



Experiments and Results

- Speed
 - 800 MHz Pentium PC with LINUX OS
 - Databases: 200,000 general-purpose image DB (60,000 photographs + 140,000 hand-drawn arts)
70,000 pathology image segments
 - Image indexing time: one second per image
 - Image retrieval time:
 - Without the scalable IRM, 1.5 seconds/query CPU time
 - With the scalable IRM, 0.15 second/query CPU time
 - External query: one extra second CPU time

RANDOM SELECTION

S·I·M·P·L·I·c·i·t·y

Semantics-sensitive Integrated Matching for Picture Libraries

Option 1 --> Image ID or URL

Option 2 --> **Random**

Option 3 --> Click an image to find similar images



[8377](#) : 2



[37340](#) : 3



[43752](#) : 4



[45536](#) : 3



[20394](#) : 3



[36557](#) : 3



[21563](#) : 4



[47232](#) : 5



[17224](#) : 4



[27958](#) : 2



[20423](#) : 4



[9996](#) : 3



[27462](#) : 3



[56974](#) : 4



[28589](#) : 6



[37342](#) : 3



[20197](#) : 5



[37048](#) : 4



[30539](#) : 2



[26440](#) : 3



[44350](#) : 3



[6713](#) : 8



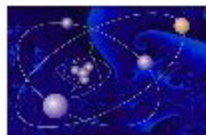
[19761](#) : 2



[46624](#) : 3



[9177](#) : 7



[49830](#) : 4



[49511](#) : 6



[28550](#) : 3



[12967](#) ## 4



[8424](#) : 4



[24727](#) : 2



[13026](#) : 4

S·I·M·P·L·I·c·i·t·y

Semantics-sensitive Integrated Matching for Picture Libraries (Using Unified Feature Matching Scheme)

Option 1 --> Image ID or URL

Option 2 --> **Random**

Option 3 --> Click an image to find similar images



[42373](#) 1.00 4



[52212](#) 0.93 4



[36915](#) 0.93 2



[27514](#) 0.92 4



[27511](#) 0.92 6



[28731](#) 0.92 4



[58735](#) 0.92 7



[22226](#) 0.92 4



[47594](#) 0.92 4



[23412](#) 0.92 4



[56448](#) 0.92 4



[16612](#) 0.92 5



[16603](#) 0.92 4



[27513](#) 0.92 4



[27561](#) 0.92 7



[27562](#) 0.92 6



[57222](#) 0.92 4



[57949](#) 0.92 5



[52209](#) 0.92 4



[28962](#) 0.92 4



[36382](#) 0.92 2



[56091](#) 0.91 3



[27559](#) 0.91 6



[2814](#) 0.91 4



[27567](#) 0.91 6



[42347](#) 0.91 4



[14947](#) 0.91 3



[525](#) 0.91 5



[17751](#) 0.91 4



[53354](#) 0.91 3



[41529](#) 0.91 5



[23480](#) 0.91 4

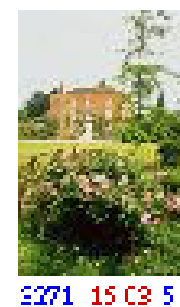
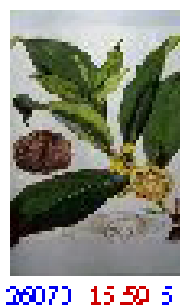
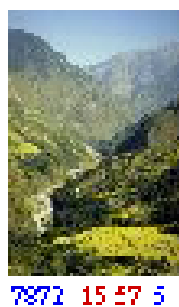
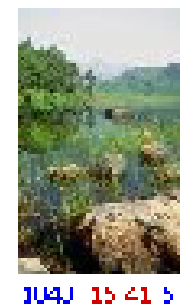
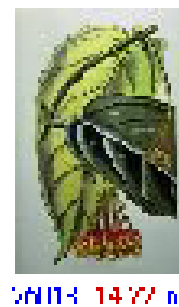
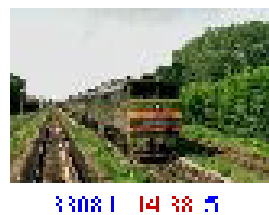
CPU time: 0.75 seconds / Database size: 59895 images

Option 1 --> Image ID or URL

Option 2 --> **Random**

Option 3 --> Click an image to

find similar images





Robustness to Image Alterations

- 10% brighten on average
- 8% darken
- Blurring with a 15x15 Gaussian filter
- 70% sharpen
- 20% more saturation
- 10% less saturation
- Shape distortions
- Cropping, shifting, rotation



Status of SIMPLicity

- Researchers from more than 40 institutions/government agencies requested and obtained SIMPLicity
- Where to find it -- do a google search of "image retrieval"
- We applied SIMPLicity to:
 - Automatic Web classification
 - Searching of pathological and biomedical images
 - Searching of art and cultural images



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Why ALIP?



- Size

- 1 million images

- Understandability & Vision

- “meaning” depend on the *point-of-view*
- Can we translate contents and structure into linguistic terms



dogs

Kyoto





(cont.)

- Query formulation
 - **SIMILARITY**: look similar to a given picture
 - **OBJECT**: contains an explosive device
 - **OBJECT RELATIONSHIP**: contains a weapon and a person; find all nuclear facilities from a satellite picture
 - **MOOD**: a sad picture
 - **TIME/PLACE**: sunset near the Capital

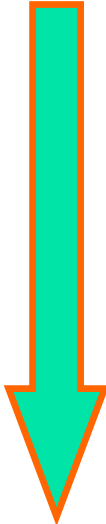


Automatic Modeling and Learning of Concepts for Image Indexing

- **Observations:**
 - Human beings are able to build models about objects or concepts by mining visual scenes
 - The learned models are stored in the brain and used in the recognition process
- **Hypothesis:** It is achievable for computers to mine and learn **a large collection** of concepts by 2D or 3D image-based training
- [Wang+Li, ACM Multimedia, 2002][PAMI revision]



Concepts to be Trained

- **Concepts:** Basic building blocks in determining the semantic meanings of images
 - Training concepts can be categorized as:
 - **Basic Object:** flower, beach
 - **Object composition:** building+grass+sky+tree
 - **Location:** Asia, Venice
 - **Time:** night sky, winter frost
 - **Abstract:** sports, sadness
- 
- Low-level
- High-level



Modeling of Artist's Handwriting (NSF ITR)

- Each artist has **consistent** as well as **unique** strokes, equivalent of a signature
 - Rembrandt: swift, accurate brush
 - Degas: deft line, controlled scribble
 - Van Gogh: turbulent, swirling strokes, rich of textures
 - Asian painting arts (focus of ITR, started 8/2002)
- Potential **queries**
 - Find paintings with brush strokes similar to those of van Gogh's
 - Find paintings with similar artist intentions



Self portrait

Chinese painting, by **JIN Nong** (1687-1764), Qing Dynasty

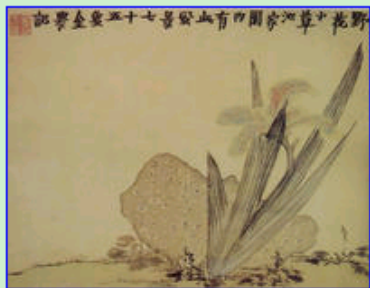
JIN Nong: Most famous of the Eight Eccentrics of Yang Zhou. ([more info](#), [signature](#))



Cicada and red leaves

Chinese painting, by **QI Baishi** (1863-1957), Qing Dynasty - China

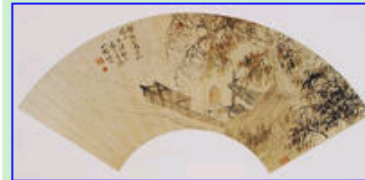
QI Baishi: One of the greatest contemporary artists of the traditional Chinese art. ([more info](#), [signature](#))



Flower

Chinese painting, by **JIN Nong** (1687-1764), Qing Dynasty

JIN Nong: Most famous of the Eight Eccentrics of Yang Zhou. ([more info](#), [signature](#))



Chinese painting, by **REN Bonian** (1840-1896), Qing Dynasty

REN Bonian: His painting style combined fine brushwork with freehand brushwork, traditional Chinese skills with Western skills, and the work of the Chinese literati with folk paintings. ([more info](#), [signature](#))



Chinese painting, by **REN Bonian** (1840-1896), Qing Dynasty

REN Bonian: His painting style combined fine brushwork with freehand brushwork, traditional Chinese skills with Western skills, and the work of the Chinese literati with folk paintings. ([more info](#), [signature](#))



Mountains and waters in Wu

Chinese painting, by **SHEN Zhou** (1427-1509), Ming Dynasty

SHEN Zhou: Landscape painter. His flower and bird paintings created the new style of freehand drawing in the Ming Dynasty. ([more info](#), [signature](#))

Database: most significant Asian paintings

Question: can we build a “dictionary” of different painting styles?

Option 1 --> Image ID or URL Option 2 --> **Random**

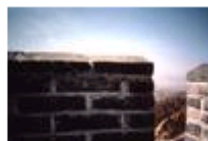
Option 3 --> Click an image to find similar images



1383 ## 2



644 : 2



1178 : 2



449 ## 3



144 : 3



743 : 2



1157 : 2



1286 : 2



143 : 3



374 : 4



257 ## 2



229 : 2



67 : 2



372 ## 2



185 : 6



1538 : 3



1228 : 2



236 : 3



408 : 2



1440 ## 2



40 : 3



1121 : 2



407 : 2



1208 : 6



7 ## 2



241 : 3



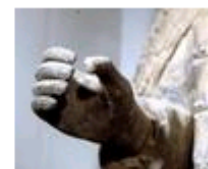
1378 : 2



188 ## 2



805 : 5



1018 : 2



369 ## 3



909 : 3

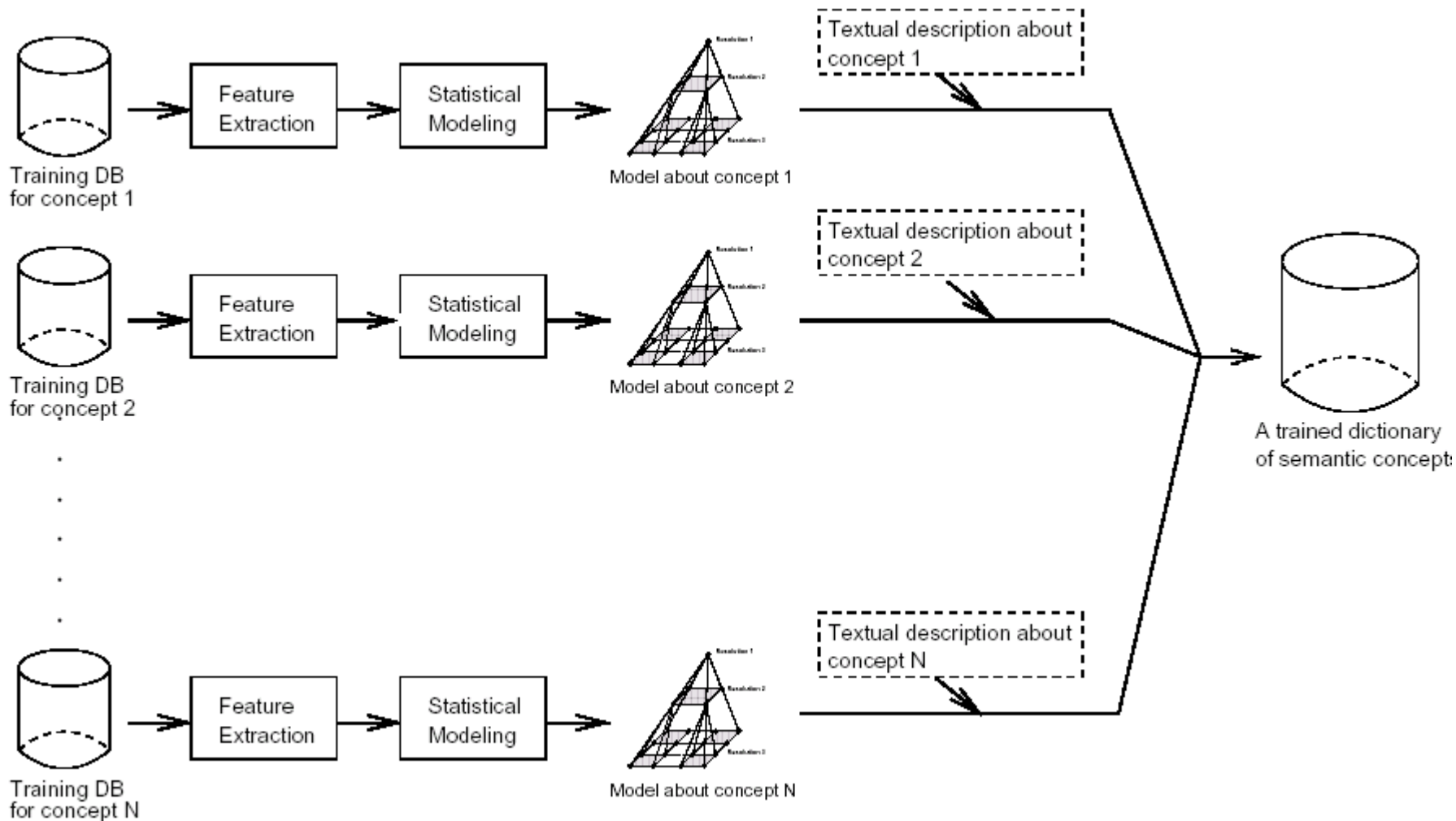
Database: terracotta soldiers of the First Emperor of China
 Question: can we train the computer to be an art historian?



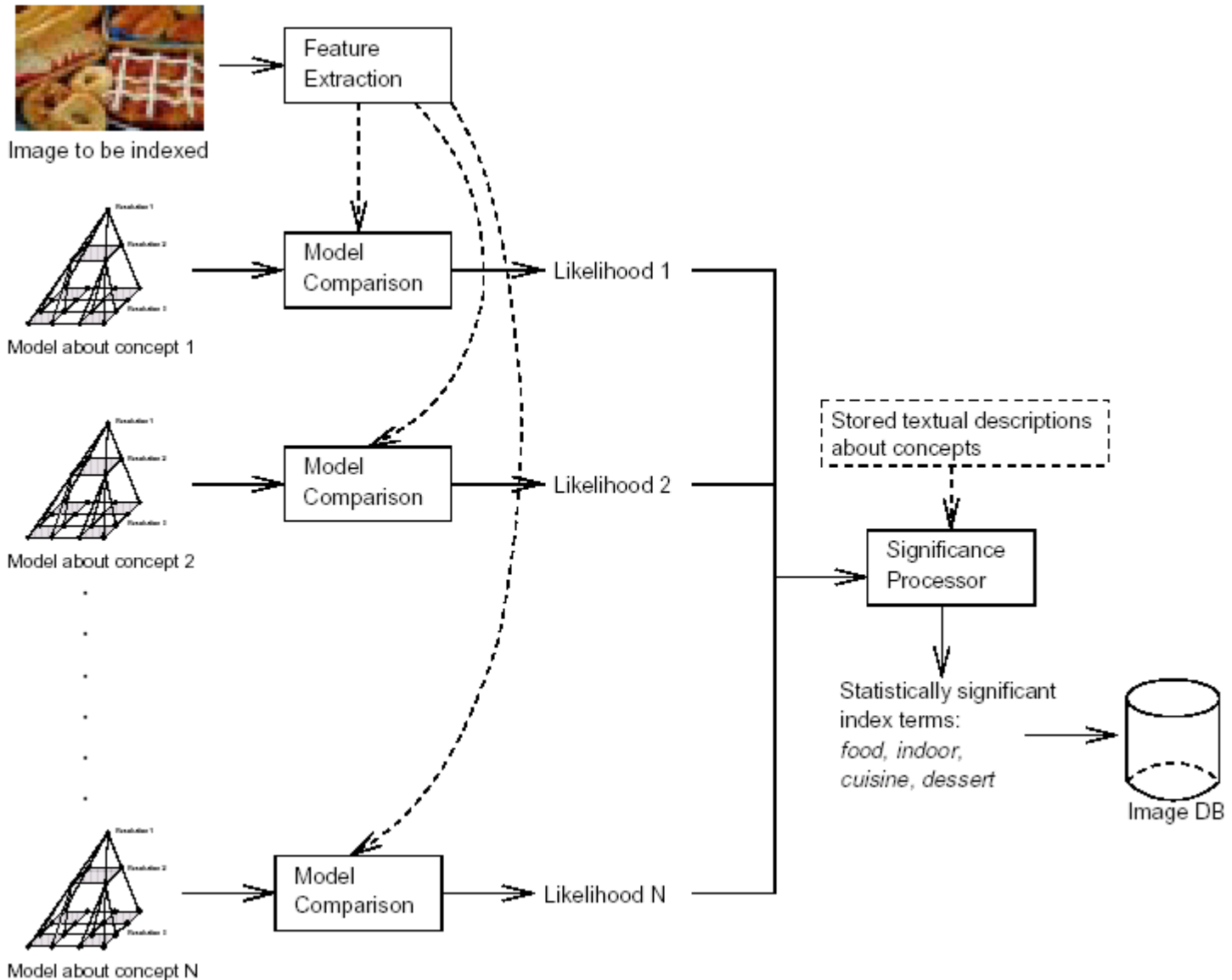
System Design

- **Train** statistical models of a dictionary of concepts using sets of training images
 - 2D images are currently used
 - 3D-image training can be much better
- **Compare** images based on model comparison
- Select the most statistical significant concept(s) to **index images linguistically**
- **Initial experiment:**
 - 600 concepts, each trained with 40 images
 - 15 minutes Pentium CPU time per concept, train only once
 - highly parallelizable algorithm

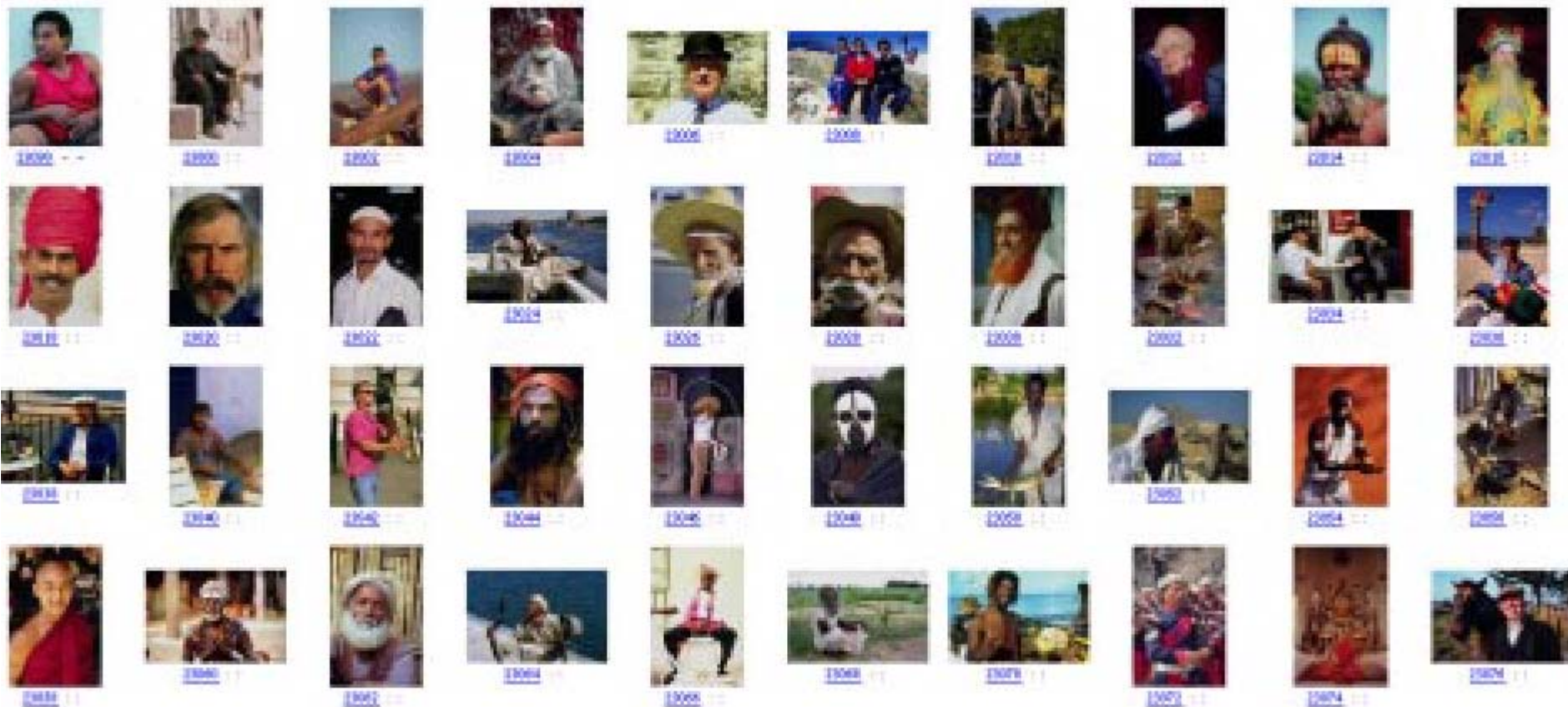
Training Process



Automatic Annotation Process

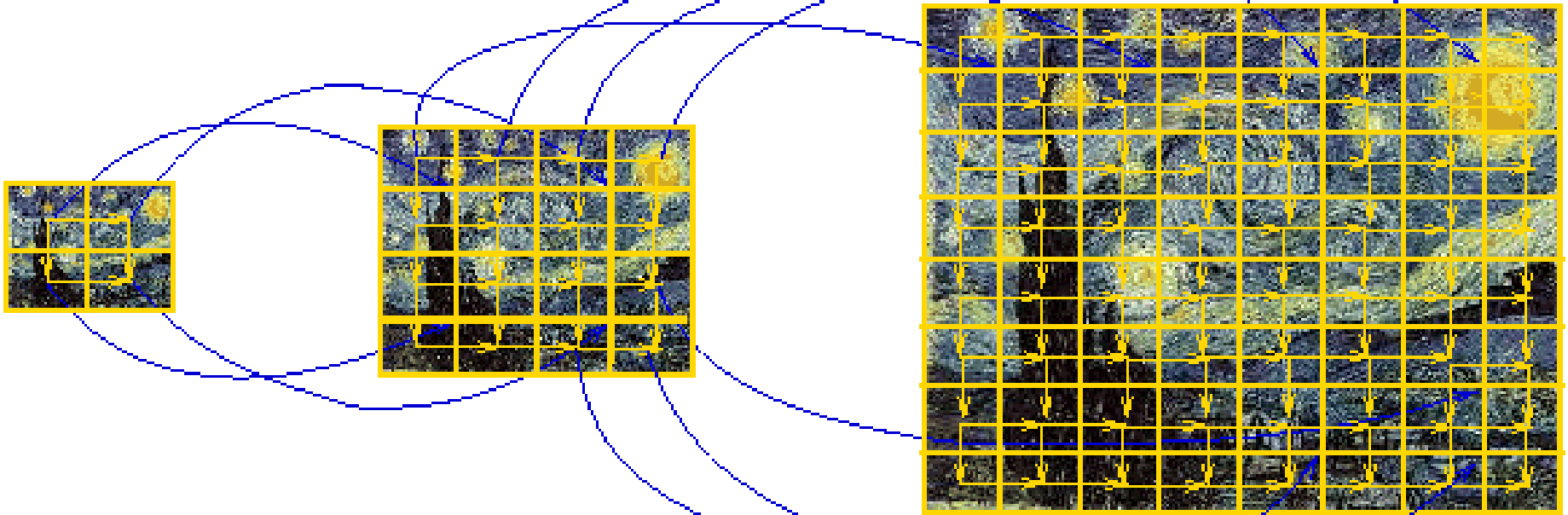


Training



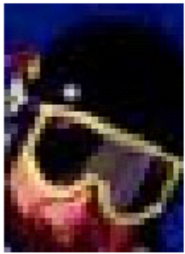
Training images used to train the concept "male" with description "man, male, people, cloth, face"

Initial Model: 2-D Wavelet MHMM [Li+, 1999]



- Model: Inter-scale and intra-scale dependence
- States: hierarchical Markov mesh, unobservable
- Features in *SIMPLIcity*: multivariate Gaussian distributed given states
- A model is a knowledge base for a concept

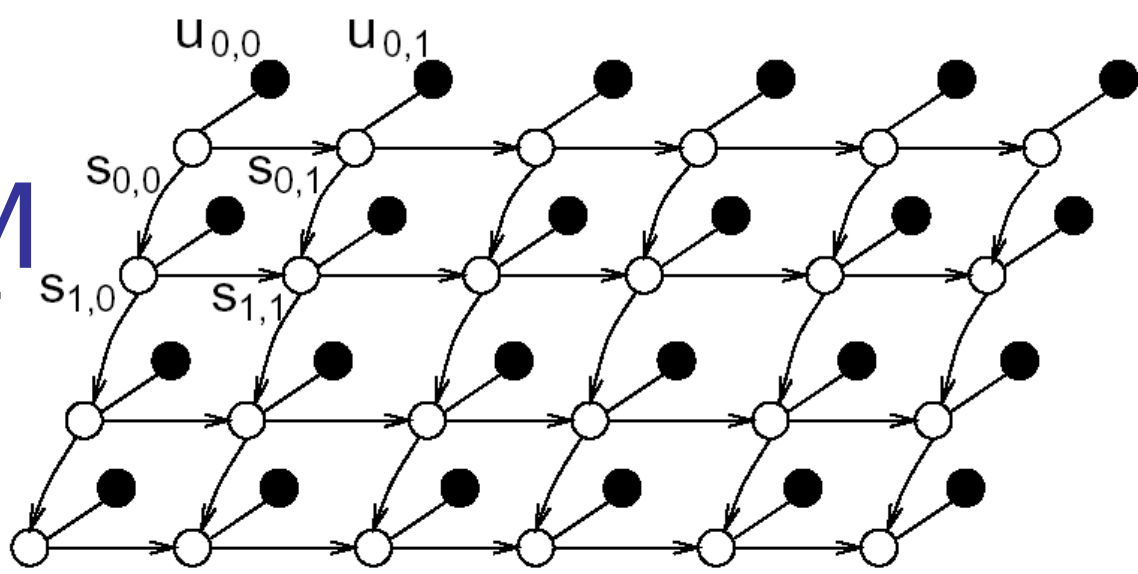
2D MHMM



a region of an image



the whole image



$$u \mid s: N(\boldsymbol{\kappa}, \boldsymbol{\Sigma})$$

$$\begin{aligned}
 & P\{s_{i,j}^{(r)}, u_{i,j}^{(r)}; r \in \mathcal{R}, (i,j) \in \mathbb{N}^{(r)}\} \\
 = & P\{s_{i,j}^{(1)}, u_{i,j}^{(1)}; (i,j) \in \mathbb{N}^{(1)}\} \cdot P\{s_{i,j}^{(2)}, u_{i,j}^{(2)}; (i,j) \in \mathbb{N}^{(2)} \mid s_{k,l}^{(1)}; (k,l) \in \mathbb{N}^{(1)}\} \dots \\
 & P\{s_{i,j}^{(R)}, u_{i,j}^{(R)}; (i,j) \in \mathbb{N}^{(R)} \mid s_{k,l}^{(R-1)}; (k,l) \in \mathbb{N}^{(R-1)}\}
 \end{aligned}$$

- Start from the conventional 1-D HMM
- Extend to 2D transitions
- Conditional Gaussian distributed feature vectors
- Then add **Markovian** statistical dependence across resolutions
- Use EM algorithm to estimate parameters

Preliminary Results



Computer Prediction:
people, Europe, man-made,
water



Building, sky, lake,
landscape,
Europe, tree



People, Europe,
female



Snow, animal,
wildlife, sky,
cloth, ice, people

Food, indoor, cuisine,
dessert



More Results



skyline, sky, New York, landmark



plant, flower, garden



modern, parade, people



pattern, flower, red, dining



ocean, paradise, San Diego, Thailand, beach, fish



flower, flora, plant, fruit, natural, texture



ancestor, drawing, fitness, history, indoor



hair style, occupation, face, female, cloth



night, cyber, fashion, female

Results: using our own photographs



P: building,
snow, sky, tree,
landscape



P: flower



P: historical building,
(bridge), river, Italy,
sky, Europe



P: animal, grass
(squirrel)

- **P:** Photographer annotation
- Underlined words: words predicted by computer
- (Parenthesis): words not in the learned "dictionary" of the computer



Advantages of Our Approach

- Incremental mining and learning
- Highly scalable (unlike CART, SVM, ANN)
- Flexible: Amount of training depends on the complexity of the concept
- Context-dependent: Spatial relations among pixels taken into consideration
- Universal image similarity: statistical likelihood rather than relying on segmentation



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Conclusions

- We propose a new research direction:
 - Automatic Linguistic Indexing of Pictures
 - Highly challenging but crucially important
 - Interdisciplinary collaboration is critical
- Our SIMPLIcity image indexing system
- Our ALIP System: Automatic modeling and learning of semantic concepts
 - 600 concepts can be learned automatically



Future Work

- Explore new methods for better accuracy
 - refine statistical modeling of images
 - learning from 3D
 - refine matching schemes
- Apply these methods to
 - special image databases
(e.g., art, biomedicine, intelligence)
 - very large databases
- Integration of ALIP with large-scale information mining systems
-



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 - Endowed professorship from the PNC Foundation
 - Equipment grant from SUN Microsystems
 - Penn State Univ.
-
- Earlier funding (1995-2000): IBM QBIC, NEC AMORA, SRI AI, Stanford Lib/Math/Biomedical Informatics/CS, Lockheed Martin, NSF DL2

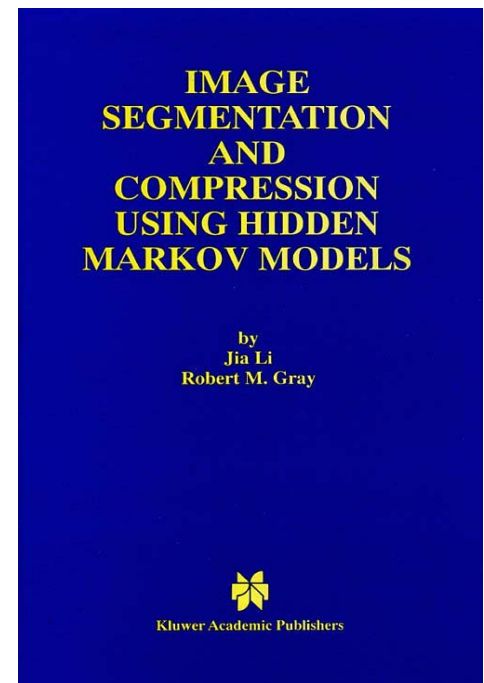
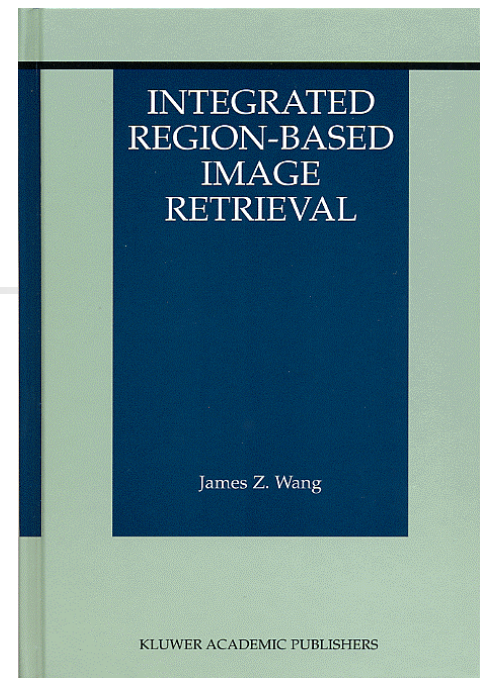


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